

Knucklebones - Rules

1. Summary & Objective

Knucklebones is played on two 3x3 grids. Each player has their own grid. The goal is to place dice in columns to score points by matching values.

2. Gameplay

Players take turns rolling a die and placing it in one of the 3 columns in their grid. If you place a die and your opponent has one or more dice of the same value in the same column, all of their matching dice are removed from their grid.

3. Scoring

Dice are scored by multiplying their face value by the number of identical dice in the same column, then summing the results across all columns.

4. End of Game

The game ends when one player's grid is completely filled. The player with the higher total score wins.